NARSwiki讲解系列(二):Logic ——Higher-Order Inference (NALs-5)

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- 1, Review
- 2. Higher-Order Inference (NALs-5)
- 3、Conclusion

# 1, Review

- 1. Entry points
- user guides
- example and demonstration (single step and multi-step)
- Overview (Glossary)

First-Order Inference (NALs 1-4)

NAL-1

- Inheritance copula
- Revision, Choice, Deduction, Induction, Abduction, Conversion, Exemplification

NAL-2

- Similarity, instance, property copula
- Comparison, Analogy, Resemblance

NAL-3

Compound Terms

NAL-4

Ordinary relation

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NARS Wiki体系结构介绍 1. Entry points user guides example and demonstration (single step and multi-step) overview

2 Aspects of OpenNARS Language and I/O Logic+example and demonstration (single step and multistep) Data structure Control

#### NARS Wiki- logic

- <u>Non Axiomatic Logic</u>
- Basic Inference in OpenNARS
- Sets and set operation in OpenNARS
- Statements and Variables
- Revision and choice rules
- Variable, examples
- Truth function
- Basic syllogistic rules
- Extended Boolean function
- Compositional rules
- Structural rules
- Temporal inference
- Procedural Inference
- Introspective inference
- Backward inference

### NARS Wiki- logic

- Statements and Variables
- Revision and choice rules
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### Concept

- > Statements
- > implication (==>)
  > equivalence (<=>)

if then if and only if

	NAL-1	NAL-2	NAL-3	NAL-4
	Inheritance	Similarity	Intersection	Product
Copula		Instance	Difference	
		property		
	Revision	Comparison		
	Choice	Analogy		
	Deduction	Resemblance		
Rules	Induction			
	Abduction			
	Conversion			
	Exemplificatio n			

First-Order	Higher-Order		
term	statement		
inheritance	implication		
similarity	equivalence		
subject	antecedent		
predicate	consequent		
extension	sufficient condition		
intension	necessary condition		
extensional intersection	conjunction		
intentional intersection	disjunction		

✓ Deduction
//If robin is a type of bird then robin is a type of an
</robin --> bird> ==> <robin --> animal>
</robin can fly then robin is a type of bird.
</robin --> [flying]> ==> <robin --> bir
</robin --> 14

//If robin can fly then robin is a type of animal.

//outputMustContain('<<robin --> [flying]> ==> <robin
--> animal>>. %1.00;0.81%')

//If robin is a type of bird then robin is a type of animal.  $S \rightarrow P(f, c)$  $\langle \langle robin -- \rangle bird \rangle == \rangle \langle robin -- \rangle animal \rangle \rangle$ . //If robin is a type of bird then robin can fly.  $\langle \text{robin} \rightarrow \text{bird} \rangle == \rangle \langle \text{robin} \rightarrow [\text{flying}] \rangle \rangle$ . %0.80% 140 //I guess if robin can fly then robin is a type of animal. //outputMustContain  $( \langle \langle robin -- \rangle [flying] \rangle == \rangle \langle robin -- \rangle animal \rangle$  %1.00;0.39%) //I guess if robin is a type of animal then robin can fly. //outputMustContain (' << robin --> animal> ==> < robin --> [flying]>>. %0.80;0.45%')

Abduction //If robin is a type of bird then robin is a type of animal.  $\langle \operatorname{robin} -- \rangle$  bird> ==>  $\langle \operatorname{robin} -- \rangle$  animal>>. //If robin can fly then robin is probably a type of animal.  $\langle \operatorname{robin} -- \rangle$  [flying]> ==>  $\langle \operatorname{robin} -- \rangle$  animal>>. %0. 19

//I guess if robin is a type of bird then robin can fly.

//outputMustContain
('<<robin --> bird> ==> <robin --> [flying]>>. %1.00;0.39%')

 $//\mathrm{I}$  guess if robin can fly then robin is a type of bird.

//outputMustContain
('<<robin --> [flying]> ==> <robin --> bird>>.
%0.80;0.45%')

Exemplification (Inverse deduction)
//If robin can fly then robin is a type of bird.

<<robin --> [flying]> ==> <robin --> bird>>.

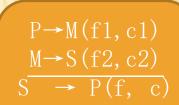
//If robin is a type of bird then robin is a type of anima

<<robin --> bird> ==> <robin --> animal>>.

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//I guess if robin is a type of animal then robin can fly.

//outputMustContain
('<<robin --> animal> ==> <robin --> [flying]>>.
%1.00;0.45%')



**Comparison** //If robin is a type of bird then robin is a type of anima  $\langle \operatorname{robin} -- \rangle$  bird> ==>  $\langle \operatorname{robin} -- \rangle$  animal>>. //If robin is a type of bird then robin can fly.  $\langle \operatorname{robin} -- \rangle$  bird> ==>  $\langle \operatorname{robin} -- \rangle$  [flying]>>. %0.80% 14

//I guess robin is a type of animal if and only if robin can fly.

//outputMustContain
('<<robin --> [flying]> <=> <robin --> animal>>.
%0.80;0.45%')

Analogy //If robin is a type of bird then robin is a type of  $\langle \text{robin} \longrightarrow \text{bird} \rangle == \rangle \langle \text{robin} \longrightarrow \text{animal} \rangle \rangle$ . //Usually, robin is a type of bird if and only if rol  $\langle \text{robin} \longrightarrow \text{bird} \rangle \langle= \rangle \langle \text{robin} \longrightarrow [\text{flying}] \rangle \rangle$ . %0.80% 14

//If robin can fly then probably robin is a type of animal.

//outputMustContain
('<<robin --> [flying]> ==> <robin --> animal>>.
%0.80;0.65%')

**Resemblance** //Robin is a type of animal if and only if robin is a type  $\langle \text{robin} -- \rangle$  animal $\rangle \langle = \rangle$   $\langle \text{robin} -- \rangle$  bird $\rangle \rangle$ . //Robin is a type of bird if and only if robin can fly.  $\langle \text{robin} -- \rangle$  bird $\rangle \langle = \rangle$   $\langle \text{robin} -- \rangle$  [flying] $\rangle \rangle$ . %0.9% 19

//Robin is a type of animal if and only if robin can fly.

//outputMustContain(
'<<robin --> [flying]> <=> <robin --> animal>>. %0.90;0.81%')

#### Negation

negation of a statement is a compound term with positive and negative evidence switched.

For the statement  $\langle S \rangle$  %f0; c0%, its negation is  $\langle (--, S) \rangle$  %f1;c1% where negation truth function is then defined as:

F negation truth value: f = 1 - f0, c = c0

Contrapositive : Important to note that Law of Contrapositive (S => T  $\equiv$   $\neg$ T =>  $\neg$ S) is no longer true, therefore NAL-5 introduces another variant of conversion rule from NAL-1 that is from  $\langle$ S1 ==> S2> %f0; c0% NAL derives

<(--, S2) ==> (--, S1)> %f1; c1% where truth value is computed using F conversion3: f=0, c = (1-f0)c0/(f0c0 + 1)

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#### Revision and choice rules

**Revision** is an inference process in which evidence from different sources is being combined and its truth value revised. Suppose there are two tasks with different truth values, for example:  $\langle \text{snow} \rightarrow \rangle \{\text{white}\} \rangle$ . %9/10, 10/11%  $\langle \text{snow} \rightarrow \rangle \{\text{white}\} \rangle$ . %3/4, 4/5%f = [flc1(1 - c2) + f2c2(1 - c1)] / [c1(1 - c2) + c2(1 - c1)] c = [c1(1 - c2) + c2(1 - c1)] / [c1(1 - c2) + c2(1 - c1) + (1 - c1)(1 - c2)]

**Definition 3.7.** A belief in the system is a judgment in its memory that is either an element of experience K, or derived from some elements of K. At a given moment, the collection of all beliefs is called the system's knowledge K\*. The evidential base of a belief is the set of beliefs in K from which the belief is derived.

The evidential base of an input judgment is a set containing itself,

- the evidential base of a derived conclusion is the union of the evidential bases of the premises deriving the conclusion.
- Thus it is possible that after some derivation steps, early task' serial numbers have been lost and it is exactly what the system tries to simulate, the concept of **biological memory**.

#### Revision and choice rules

#### 

- Solution For two tasks if they share one or more same elements within their evidential bases, their evidence is **overlapped** i.e. they do not have disjoint evidential bases.
- ✓ Ideally when combining evidence, and if some portion of evidence is present more than once, it should be subtracted from the final result,
- bowever since it is impossible to determine the exact amount of some portion of evidence influencing certain task this can't be done. Therefore revision rule applies only if tasks have disjoint evidential bases that are they do not share common elements.

#### Revision and choice rules

The choice rule is applicable in multiple scenarios.

- Two tasks are based on overlapping evidence and revision rule cannot be applied, then a choice must be made.
- Suppose there are two competing candidate answers  $\langle S - \rangle A \rangle$ . %f1, c2% and  $\langle S - \rangle B \rangle$  %f2, c2% for the question ?1>?. These candidates may be of the same or different natures and will have different truth values. Thus it is no longer appropriate to choose the answer with higher confidence.
- To handle such situations truth expectation metrics are introduced.

e = c \* (f - 0.5) + 0.5

The candidate with the higher truth expectation is selected by choice rule.

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Truth function

A typical simple inference cycle in OpenNARS takes two judgments as premise and derives a judgment as a conclusion. An example looks like:

{<premise1>. %f1; c1%, <premise2>. %f2; c2%} |-- <conclusion>. %f; c%

type	inference	name	function
local inference	revision	$F_{rev}$	$w^+ = w_1^+ + w_2^+$ $w^- = w_1^- + w_2^-$
	expectation	Ferp	e = c(f - 0.5) + 0.5
	decision	$F_{dec}$	g = p(d - 0.5)
immediate <mark>in</mark> ference	negation	$F_{neg}$	$w^+ = w_1^-$ $w^- = w_1^+$
	conversion	$F_{cnv}$	$w^+ = and(f_1, c_1)$ $w^- = 0$
	contraposition	Fant	w = 0 $w^+ = 0$
	contraposition	- cni	$w^- = and((not(f_1), c_1))$
strong syllogism	deduction	$F_{ded}$	$f = and(f_1, f_2)$
	2003		$c = and(f_1, f_2, c_1, c_2)$
	analogy	Fana	$f = and(f_1, f_2)$ $c = and(f_2, c_1, c_2)$
	resemblance	Fres	$c = and(f_2, c_1, c_2)$ $f = and(f_1, f_2)$
		165	$c = and(or(f_1, f_2), c_1, c_2)$
weak syllogism	abduction	$F_{abd}$	$w^+ = and(f_1, f_2, c_1, c_2)$ $w^- = and(f_1, c_1, c_2)$
	induction	Find	$w^+ = and(f_1, f_2, c_1, c_2)$ $w = and(f_2, c_1, c_2)$
	exemplification	$F_{exe}$	$w^+ = and(f_1, f_2, c_1, c_2)$
	comparison	Fcom	$w = and(f_1, f_2, c_1, c_2)$ w <sup>+</sup> = and(f_1, f_2, c_1, c_2)
	1	- com	$w = and(or(f_1, f_2), c_1, c_2)$
term composition	intersection	Fint	$f = and(f_1, f_2)$
		E	$c = and(c_1, c_2)$
	union	Funi	$f = or(f_1, f_2)$
	difference	Fdif	$c = and(c_1, c_2)$ $f = and(f_1, not(f_2))$
		aij	$c = and(c_1, c_2)$

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• Basic syllogistic rules

$J_2 \setminus J_1$	$  M \to P \langle f_1, c_1 \rangle$	$P \to M \langle f_1, c_1 \rangle$	$M \leftrightarrow P \langle f_1, c_1 \rangle$
$S \to M \langle f_2, c_2 \rangle$	$\begin{vmatrix} S \to P \langle F_{ded} \rangle \\ P \to S \langle F'_{exe} \rangle \end{vmatrix}$	$\begin{array}{c} S \rightarrow P \; \langle F_{abd} \rangle \\ P \rightarrow S \; \langle F'_{abd} \rangle \\ S \leftrightarrow P \; \langle F'_{com} \rangle \end{array}$	$S \rightarrow P \langle F'_{ana} \rangle$
$M  o S \langle f_2, c_2 \rangle$	$\begin{vmatrix} S \to P \langle F_{ind} \rangle \\ P \to S \langle F'_{ind} \rangle \\ S \leftrightarrow P \langle F_{com} \rangle \end{vmatrix}$	$\begin{array}{c} S \rightarrow P \left< F_{exe} \right> \\ P \rightarrow S \left< F_{ded}' \right> \end{array}$	$P \rightarrow S \langle F'_{ana} \rangle$
$S \leftrightarrow M \langle f_2, c_2 \rangle$	$S \rightarrow P \langle F_{ana} \rangle$	$P \rightarrow S \langle F_{ana} \rangle$	$S \leftrightarrow P \langle F_{res} \rangle$

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## 3, Conclusion

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